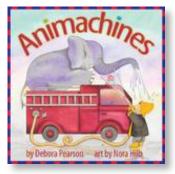


Freeze dance

Let's play and talk together

- Choose some music to play or sing a song that your child will enjoy. Invite your child to move to the music, e.g. by walking, skipping, rolling, twirling or swaying.
- Explain that when you stop the music, it will be time to "freeze." This means trying to stay perfectly still until the music starts again.
- Stop the music and call "freeze." Encourage your child to hold the position that he or she is in when the music stops.
- Start the music again after three or four seconds.





Animachines by Debora Pearson

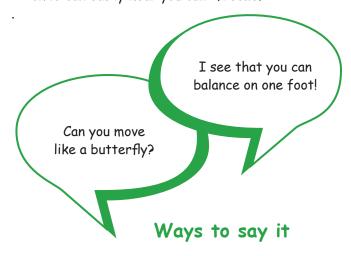
You will need a large open space and you should be able to make music that is easy to start and stop, e.g. with a radio, CD player, musical instrument or your voice.

This activity develops large muscle movement skills, body control, balance, creativity and selfexpression. It also helps children learn to listen and respond quickly.



Hints for success

- * At first, call "freeze" at a point when your child is in an easy position to stop and balance. Make the game more challenging once your child is able to stop moving and hold simple positions.
- Begin by playing music without words so your child can easily hear you call "freeze."









More ideas for Freeze dance

Try this way

- Suggest different movements made by characters or objects. For example, invite your child to move like an ice skater, a puppy with a sore paw, a cat stalking a bird, a sleek racing car, an airplane, etc.
- While playing freeze dance, have your child interpret feeling words with movement, e.g. happily, sadly, solemnly, mysteriously, joyfully, energetically, etc.

Language development

Read the book Animachines together. Act out the movements in the pictures.

Take turns coming up with and calling out movement ideas when playing "Freeze Dance".

Book link

Slither, Swoop, Swing by Alex Ayliffe







