

SPEED

A CARD GAME

**NUMBERS
1-10**

Sequencing



SPEED

TWO PLAYER GAME OR
CAN BE PLAYED IN TEAMS
2 VS 2

USE ACE (1) THROUGH 10

FIRST PLAYER TO GET RID
OF ALL THEIR CARDS
WINS!

-IN A ROW, DEAL A PILE OF 5 CARDS FACE DOWN, 1 CARD FACE UP, ANOTHER CARD FACE UP, AND A PILE OF 5 CARDS FACE DOWN.

-THE REMAINING CARDS ARE SPLIT BETWEEN THE TWO PLAYER/TEAMS.

-A PLAYER CAN HOLD 5 CARDS IN THEIR HAND AT A TIME.

-A PLAYER CAN PLACE A CARD THAT IS +1 OR -1 OF EITHER OF THE CARDS THAT ARE FACE UP IN THE MIDDLE. THE PLAYER CAN THEN PICK UP ANOTHER CARD FROM THEIR PILE.

-IF AN ACE (1) IS FACE UP THEN A 2 OR A 10 CAN BE PLAYED. IF A 10 IS FACE UP THEN A 9 OR AN ACE (1) CAN BE PLAYED.

-PLAYERS ARE PLACING CARDS AT THE SAME TIME SO THEY NEED TO BE FASTER THAN THEIR OPPONENT.

-IF NEITHER PLAYER CAN GO, THEN A CARD FROM EACH PILE IN THE MIDDLE (PILE OF 5 FACE DOWN CARDS) IS TURNED OVER AND PLAY CONTINUES.