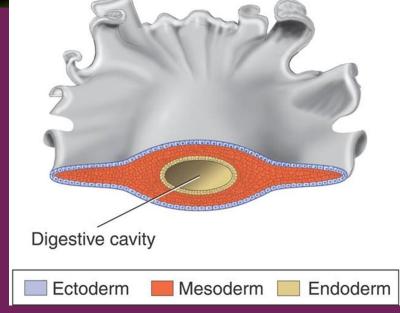
WHAT IS A FLATWORM?

- Only a few mm thick
- Soft
- Flattened worms
- Tissues
- Internal organ systems
- Simplest animals to have
 - 3 germ layers
 - Bilateral symmetry
 - Cephalization
- Aceolomates
- Free living or parasitic





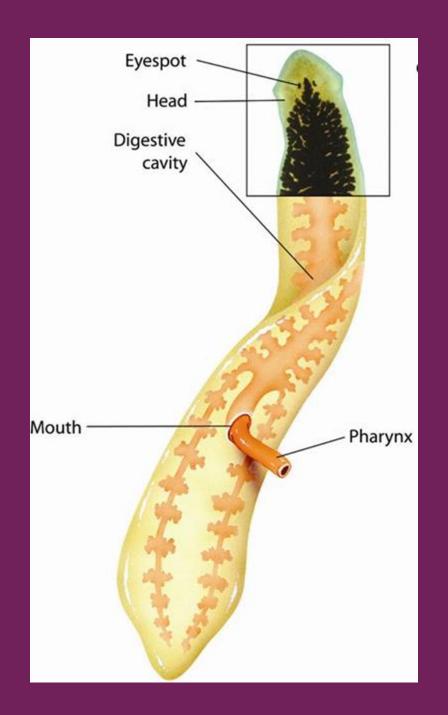
FORM AND FUNCTION

- Thin structure
 - Materials can pass easily in and out of the body



FEEDING

- Single mouth opening
 - Incomplete digestion
 - Food/wastes enter and exit in the same place
- Pharynx
 - Muscular tube that extends out of the mouth
 - Pumps food into the digestive cavity
 - Food is digested by cells in gut
 - Diffuses into all other tissues



FREE LIVING VS PARASITIC FLATWORMS

Free living

- Carnivores (tiny aquatic animals)
- Scavengers (recently dead animals)

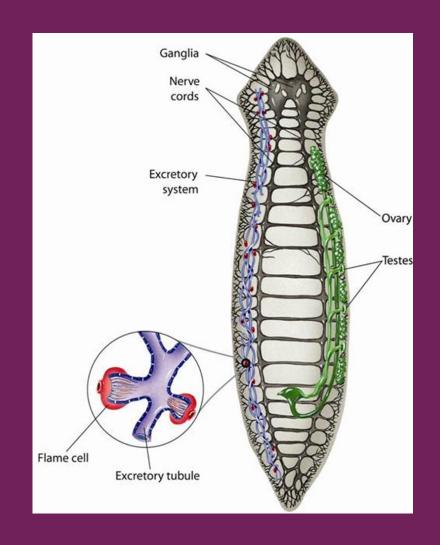
Parasitic

- Feed on blood, tissues or cells in host
- Can obtain nutrients from already digested foods (by host)
- Do not need/have complex digestive systems
- Simpler than free living flatworms
 - Ex: Tapeworm
 - No digestive tract
 - Lives in host's intestine and absorbs digested nutrients from host



RESPIRATION, CIRCULATION AND EXCRETION

- All flatworms rely on diffusion for respiration, excretion, and circulation.
- No circulatory or respiratory systems
- Excretion
 - Flame cells
 - Specialized cells that remove excess water from body
 - Filter and remove metabolic wastes (urea/ammonia)
 - Form a network of tubes that empty outside of the body thorough tiny pores



RESPONSE

- More complex than
 Sponges/Cnidarians
- Allows flatworms to locate food, respond to stimuli and hide in dark areas during the day



RESPONSE

- Free living
 - Head encloses ganglia
 - Group of nerve cells
 - Not complex enough to be considered a brain
 - Two long nerve cords run from the ganglia along both sides of the body
 - Between are shorter nerve cords like rungs on a ladder
 - Eyespot (2)
 - Anterior end
 - Group of cells that detect changes in light
 - Have specialized cells that detect external stimuli

RESPONSE CONTINUED

- Parasitic
 - Less complex as there is less interaction with the outside environment