

One More, One Less

Numeracy Resource - Numbers to 7



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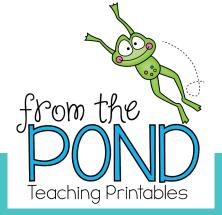
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Resource created by Melanie Lloyd for From the Pond Pty Ltd.



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Teaching Tips: One More, One Less

Using this file

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Learning to count and work with numbers requires a good deal of repetition – playing games is a good way to make this repetition fun and motivating!

This game will be very effective for a small group of students to play, after they have been introduced to the concept of the number after and before, or 'one more, one less'.

Students should have lots of practice building sets of real objects and adding and extra item, or taking one away to find the new total.

Before students play the game, introduce the game boards to the students and look at them together. Help them to become familiar with the format and rules of the game. Help them trace their finger from ten to one hundred in order. Challenge them to go backwards!

Encourage the students if they have difficulty and reassure them that help will be provided during the game.

Try to make learning experiences and game playing as fun as possible. The aim of the game is not to demand or test the students' knowledge, but rather to encourage and assist them in playing the game. Remember that the more fun a student has the more times they will want to play – thereby engaging in the repetition needed to build solid and meaningful understanding and skills.

Playing games will not only help your students' mathematical skills but will assist them learning to co-operate, concentrate, follow rules, engage with other people and perhaps more importantly win and lose.

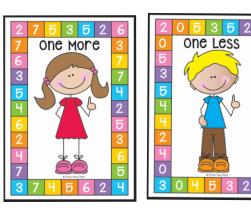
Quick Print Guide

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p.5-6 Game Boards

p.7 - Worksheet

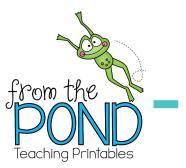
p.8 - Cover Sheet (this can be used as a cover page for your organizational packet, folders or pouche)





Here the player put a counter on 0 because he rolled a 1. 1 less than 1 is 0.

Game Instructions: One More, One Less



Equipment

Game Board Counters/Chips Standard six sided die

Purpose

Students will determine the number that is one more, or one less than a number in the range 1-6.

How to play:

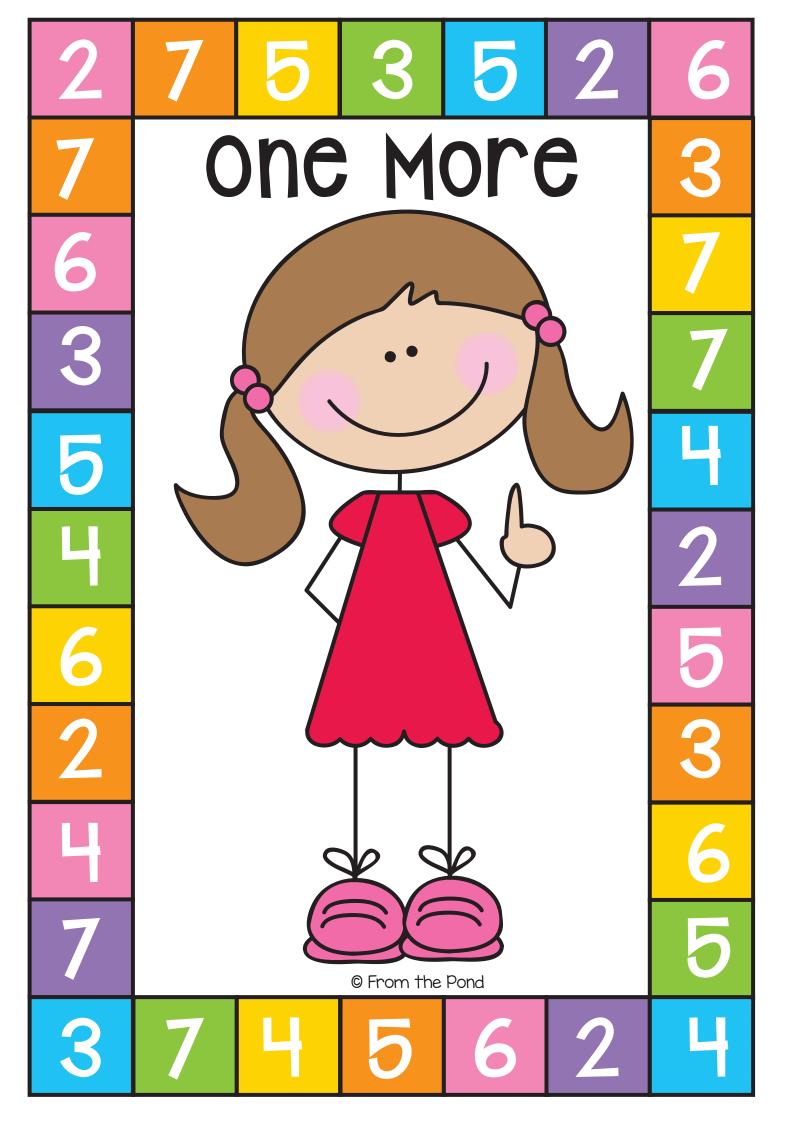
Players sit in a circle - each has a different colored set of chips/counters.

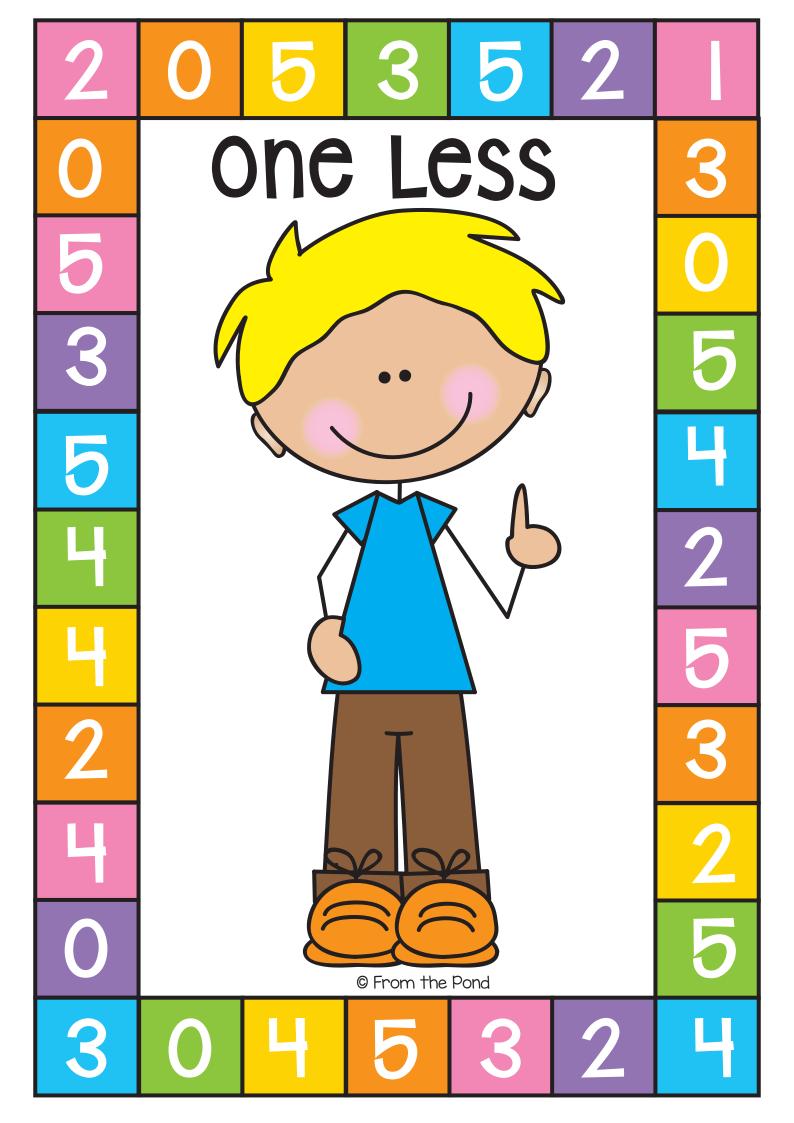
Players take turns to roll the die, and determine either 'one more' or 'one less' than the number rolled.

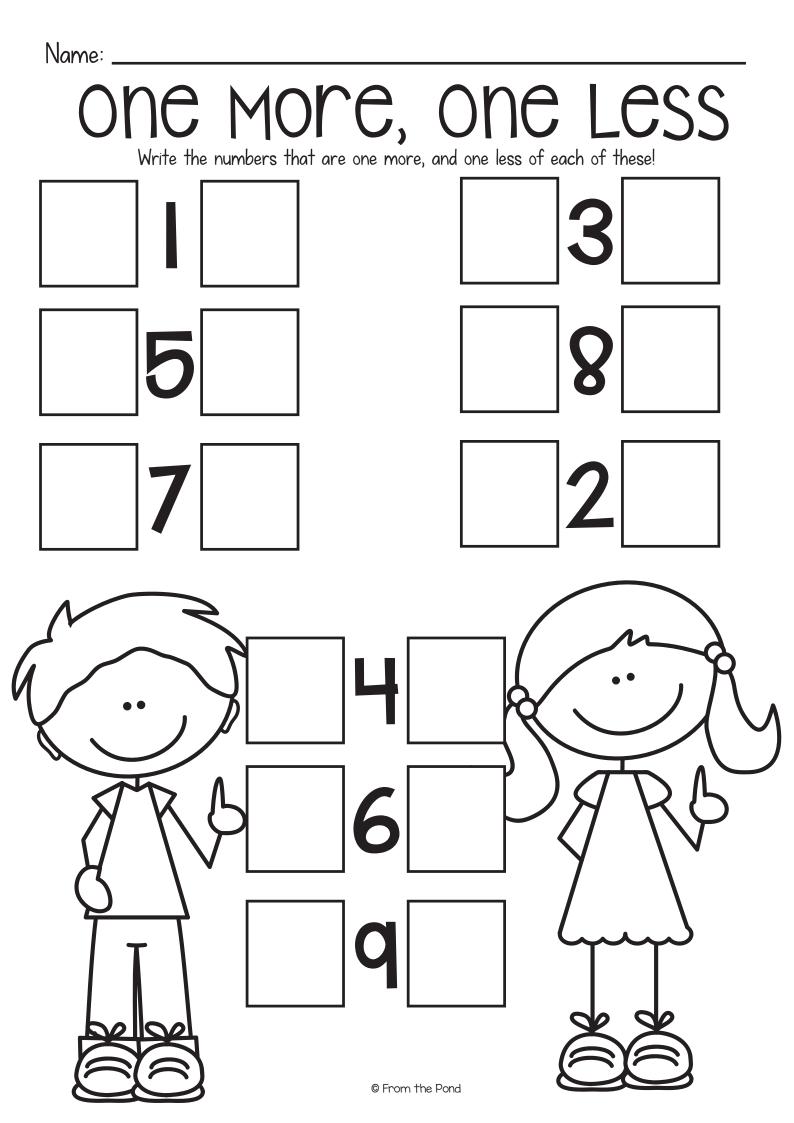
This student then looks for a number on the game board that matches.

If no number is available (because all are covered), this player must await their next turn to try again.

The player with the most numbers covered, by the end of play, may be declared the winner.

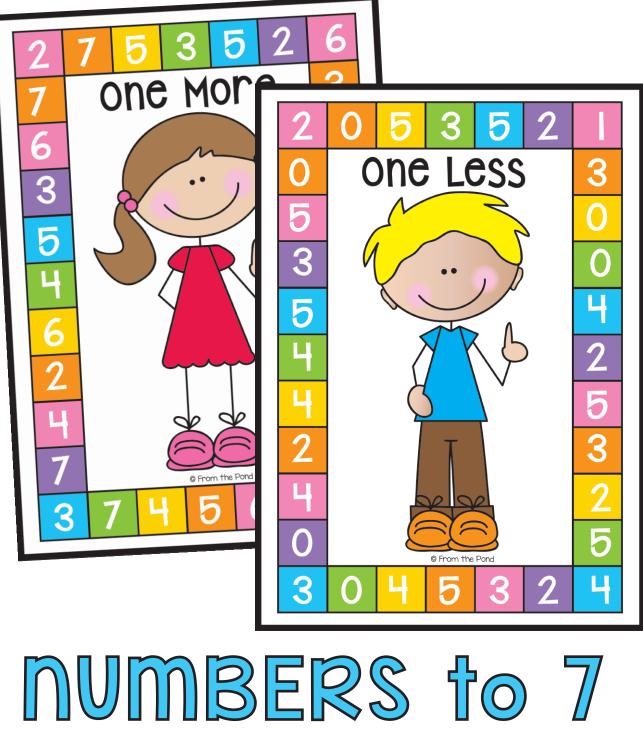






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Counting Addition/Subtraction

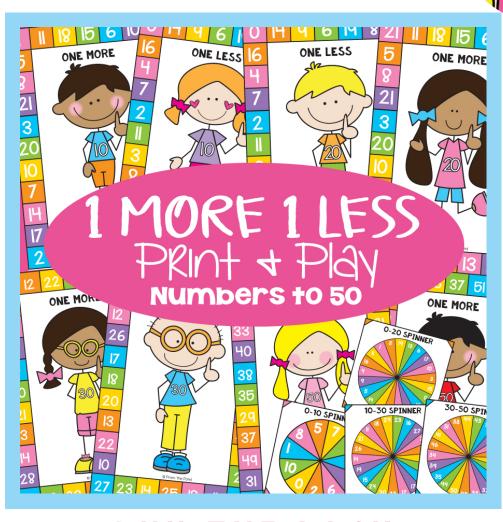


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